What are the key features of 'knowledgerich' assessment for art?

Subject	Features	
Art	 In EYFS, the sticky knowledge takes full account of the Development Matters and the objectives that link to the subject area: Physical Development – Developing motor skills to be able to use a range of tools Expressive Arts & Design – Explore colour mixing Expressive Arts & Design –Drawing with increasing complexity and detail Expressive Arts & Design – Explore, use and refine a variety of artistic effects to express their ideas and feelings 	
	 At key stage 1, the sticky knowledge takes full account of the national curriculum's main characteristics of: Using materials Drawing Use colour, pattern, texture, line, shape, form and space A study of a range of artists 	
	 At key stage 2, the sticky knowledge takes full account of the national curriculum's main characteristics of: Using sketch books Drawing, painting and sculpture Study of great artists 	
	There are relatively few assessment statements as these knowledge statements should be what pupils retain for ever. In other words, this knowledge is within their long-term memory and will be retained.	
	When considering pupils' improvement in subject specific vocabulary, provide pupils with a vocabulary mat which contains all words used for art for their age group.	

Art: EYFS

NB – Children are exposed to the below areas throughout each MTP and during their continuous provision areas

	Physical Development – Developing motor skills to be able to use a range of tools	Expressive Arts & Design – Explore colour mixing	Expressive Arts & Design – Drawing with increasing complexity and detail	Expressive Arts & Design – Explore, use and refine a variety of artistic effects to express their ideas and feelings
a	e one handed tools comfortably nd with increasing control showing reference for a dominant hand	 Naming primary and secondary colours and using these to enhance work and represent ideas 	 Developing fine and gross motor skills to begin to choose which tools will enhance their work the most 	Create collaboratively, sharing ideas and building on prior skills
3 & 4 year olds	 Show preference for a dominant hand <u>Handwriting, making marks, holding tools</u> Use a comfortable grip with good control when holding pens and pencils <u>scissor</u> <u>control, following patterns, finger gym activities, threading</u> Use one handed tools <u>Scissors, paintbrush, glue sticks, pincer grip for materials</u> 	 Explore different materials freely to explore how to use them and what to make <u>collaging, powder colours, coloured film</u> Explore how adding colour enhances your drawing <u>colour</u> <u>monsters, light & Dark topic, painting</u> How does colour convey feelings – happy, sad, angry – <u>colour topic – colour monsters</u> Hand mixing, colour wheels, favourite colours and books – mouse paint, squishy bags, mixing paint with water – tuff trays, F/Gym colour sorting pom-poms 	 Use Drawing to represent ideas <u>Jack &</u> <u>the beanstalk, Farm animals, showing</u> <u>feelings – colour monster</u> Make a face with a circle with increasing detail being added inside <u>–</u> <u>talking about ourselves and changes</u> <u>over time</u> Add a body with arms and legs – extra detail like a neck and clothing to be added <u>farm animals, self portraits,</u> <u>mothers day/Fathers day cards</u> Show differences with drawings – houses, people and places <u>colour MTP,</u> <u>Transport, representing ourselves,</u> 	 Show different emotions in drawings like happy, sad, angry – <u>Colour topic – colour monsters,</u> <u>food.</u> Participate in both large outdoor art to intricate, fine motor, indoor activities <u>floor painting, brushes to</u> <u>mix,</u> Become confident with using different materials <u>Colour, Farm</u> <u>animals, Jack and the Beanstalk</u> Sponge printing, leaf art, pasta & <u>cereal adding to pictures, sand</u> <u>pictures, ice art, messy play,</u> <u>body painting</u>
Reception & ELG	 Develop small motor skills to use a range of tools competently Use a paintbrush effectively Comfortable stable pincer grip used for pencils Hold pencils correctly using a tripod grip. Hand art, tape art, blotting with pads, texture prints Crayons, paint brush, pencils, pencil crayons, chalk, 	 Safely use and experiment with tools Add colour for purpose – sky blue, grass - green, sand – yellow – Seaside unit, Summer, People Who have helped Us Primary & Secondary colours – People who Help us – uniforms and vehicles Adding colour to different textures People who Help us – uniforms and vehicles, Houses & Homes 	 Explore a variety of techniques using colour, texture, form and function <u>All</u> <u>About Me, uniforms, seaside drawings, Traditional tale settings</u> Begin to show accuracy and care when drawing – <u>Traditional Tales, characters and scenes</u>, Adding eyebrows, eyelashes, ears to their face portraits – <u>All About Me – drawing self portrait, family drawings, then and now</u> 	 Return and build on previous learning Refine ideas and build on developing ability to represent them – <u>Houses & Homes, All</u> <u>About Me, Traditional Tales</u> Share their creations, explaining the process they have used <u>Houses & Homes, People who help us, All about me, Seaside</u> <u>Historic artists – past & present, sharing materials with painting or drawing to create pictures, self selection based on properties</u>
()	 <u>Non-negotiables:</u> Drawing a face to scale Drawing a body in proportion 	 <u>Non-negotiables:</u> Shading techniques Observational drawings of buildings from different perspectives 	 <u>Non-negotiables:</u> Mixing colours for effect 	Re-visitted throughout the year to enhance skills being taught and transferred throughout year groups

Art: Key Stage 1				
Using Materials		Drawing Use colour, pattern, texture, line, form, space and shape		Range of artists
	se a range of materials creatively to esign and make products	 use drawing, painting and sculpture to develop and share their ideas, experiences and imagination 	 develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space 	Study a range of artists, craft makers and designers
Year 1	 know how to cut, roll and coil materials <u>'Earth Art' – plan</u><u>3/4/6 – Autumn</u> <u>'Animal Art' – plan 1/2/3/5/7-spring</u> <u>'Self-portraits' – plan 6 - summer</u> know how to use IT to create a picture <u>'Self portrait' – plan</u><u>2 - summer</u> 	 know how to show how people feel in paintings and drawings. '<u>Colour</u> <u>creations ' Autumn topic - plan 4</u> <u>'Self-portrait' -plan 5- summer</u> know how to use pencils to create lines of different thickness in drawings. <u>'Self portraits' plan 3/5 - summer</u> 	 know how to create moods in art work <u>'Colour Creations' topic – plan 1 Autumn</u> <u>'Animal Art' plan 6 - Spring</u> Know the names of the primary and secondary colours. <u>'Colour Creations'</u> <u>topic – plan 1 Autumn</u> know how to create a repeating pattern in print. <u>'Earth Art' plan 1 – Autumn</u> <u>'Animal Art' – plan 2/3 - spring</u> 	 describe what can be seen and give an opinion about the work of an artist <u>'Colour Creations'</u> <u>topic - plan 5 Autumn -</u> <u>Kandinsky</u> <u>'Colour Creations' topic - plan 2</u> <u>Autumn - Mondrian</u> <u>Earth Art, Plan 2, Autumn</u> ask questions about a piece of art <u>'Colour Creations' topic - plan 2 Autumn - Mondrian</u> <u>'Earth Art' - rangoli - plan 3</u>
	 <u>Non-negotiables:</u> Drawing a face to scale Drawing a body in proportion 	 <u>Non-negotiables:</u> Shading techniques Observational drawings of buildings from different perspectives 	 <u>Non-negotiables:</u> Mixing colours for effect 	NB – all topics lend themselves to enhancing these non-negotiable skills including cross-curricular ways; Geography/History & Topic lessons.
Year 2	 know how to create a printed piece of art by pressing, rolling, rubbing and stamping 'Super Sculptures' – plan 3 – autumn 'Aboriginal Art' plan 5 - spring know how to make a clay pot 'Aboriginal Art – plan 2/3/4- Spring know how to join two clay finger pots together know how to use different effects within an IT paint package 	 choose and use three different grades of pencil when drawing <u>'Henri Rousseau' – plan 2/3 – spring</u> Guiseppe Arcimboldo – plan 4/6 - Summer know how to use charcoal, pencil and pastel to create art <u>'Sparkles & Flames' – plan 2 Autumn</u> <u>'Aboriginal Art – plan 3 – Spring</u> Giuseppe Acrimboldo – plan 5 - summer know how to use a viewfinder to focus on a specific part of an artefact before drawing it <u>'Henri Rousseau' – plan 4/5 - spring</u> 	 know how to mix paint to create all the secondary colours know how to create brown with paint know how to create tints with paint by adding white <u>Completed with non-negiotables</u> know how to create tones with paint by adding black <u>Giuseppe Acrimboldo – plan 1 - summer</u> 	 suggest how artists have used colour, pattern and shape <u>'Sparkles & Flames' – plan 2 – Rita Greer - Autumn</u> know how to create a piece of art in response to the work of another artist '<u>Super Sculptures' – plan 2 – autumn</u> <u>'Super Sculptures' – plan 2/5 – Autumn – Henry Moore/Dale Chiluly</u> <u>'Henri Rousseau' – plan 1 – spring</u> <u>Guiseppe Arcimboldo – plan 1 – Summer</u>
	 <u>Non-negotiables:</u> Drawing a face to scale Drawing a body in proportion 	 <u>Non-negotiables:</u> Shading techniques Observational drawings of buildings from different perspectives © Focus Educat 	 <u>Non-negotiables:</u> Mixing colours for effect ion UK Ltd 2019 	• NB – all topics lend themselves to enhancing these non-negotiable skills including cross-curricular ways; Geography & History lessons 3

Art: Key Stage 2

Using Sketchbooks		Drawing, painting and sculpture	Study of great artists	
 create sketch books to record their observations and use them to review and revisit ideas 		 improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay] 	 great artists, architects and designers in history 	
Year 3	 know how to use sketches to produce a final piece of art <u>Plant Art – plan 2 – Autumn Jewellery Designers, Plan 3, Spring Indian Art, plan1, summer</u> know how to use digital images and combine with other media know how to use IT to create art which includes their own work and that of others <u>Investigating Patterns – plan 2 - Autumn</u> 	 know how to show facial expressions in art. <u>Van</u> <u>Gogh, plan 6, summer</u> know how to use different grades of pencil to shade and to show different tones and textures <u>Van Gogh, plan 2, summer</u> <u>Seurat & Pointillism, plan 2/3, Spring</u> know how to create a background using a wash <u>Plant Art – plan 3/4 - Autumn</u> know how to use a range of brushes to create different effects in painting <u>Investigating patterns</u> <u>– plan 1 – Autumn Seurat & Pointillism, plan 3,</u> <u>spring</u> 	 know how to identify the techniques used by different artists <u>Plant Art – plan 1 - Autumn</u> know how to compare the work of different artists <u>Plant Art – plan 2 – Autumn Seurat & Pointillism, plan 5, Spring Van Gogh, plan 1, summer Van Gogh, plan 1, summer</u> recognise when art is from different cultures <u>Jewellery Designers – plan 1 – Spring</u> <u>Indian Art, plan1/3/5, summer</u> recognise when art is from different historical periods <u>Plant Art – plan 1 – Autumn Indian Art, plan 3/5, Summer Van Gogh, plan 1, summer Georges Seurat, plan 1, spring</u> 	
	 <u>Non-negotiables:</u> Drawing a face to scale Drawing a body in proportion 	 <u>Non-negotiables:</u> Shading techniques Observational drawings of buildings from different perspectives 	 <u>Non-negotiables:</u> Mixing colours for effect NB – all topics lend themselves to enhancing these non-negotiable skills including cross-curricular ways; Geography/History & Topic lessons 	
Year 4	 know how to integrate digital images into artwork. Journeys, plan1/3, Autumn Kandinsky, plan3, spring Use sketchbooks to help create facial expressions Warhol & Pop Art, plan 5, Autumn use sketchbooks to experiment with different texture Warhol & Pop Art, plan 4/5, Autumn use photographs to help create reflections Warhol & Pop Art, plan 5, Autumn 	 know how to show facial expressions and body language in sketches and paintings <u>Warhol & Pop</u> <u>Art, plan 4, Autumn Kandinsky, plan2, spring</u> know how to use marks and lines to show texture in my art. <u>Warhol & pop art, plan 2, Autumn</u> know how to use line, tone, shape and colour to represent figures and forms in movement <u>Journeys, plan2, Autumn</u> know how to show reflections <u>Warhol & Pop Art, plan 5, Autumn</u> know how to print onto different materials using at least four colours. <u>Journeys, plan4/5, Autumn</u> know how to sculpt clay and other mouldable materials. 	 experiment with the styles used by other artists. Journeys, plan4, Autumn (Paul Klee) Warhol & pop art, plan 3, Autumn explain some of the features of art from historical periods. Journeys, plan1, Autumn know how different artists developed their specific techniques Warhol & Pop Art, plan 1, Autumn Kandinsky, plan1, spring 	
	 <u>Non-negotiables:</u> Drawing a face to scale Drawing a body in proportion 	 <u>Non-negotiables:</u> Shading techniques Observational drawings of buildings from different perspectivestion UK Ltd 2019 	 <u>Non-negotiables:</u> NB – all topics lend themselves to enhancing these non-negotiable skills including cross-curricular ways; Geography & History lessons 	

Art: Key Stage 2				
Using Sketchbooks		Drawing, painting and sculpture	Study of great artists	
 create sketch books to record their observations and use them to review and revisit ideas 		 improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay] 	great artists, architects and designers in history	
Year 5	 experiment by using marks and lines to produce texture <u>cityscapes</u>, plan 5, <u>Autumn Viking Art</u>, plan 4, Autumn experiment with shading to create mood and feeling <u>cityscapes</u>, plan 3, <u>Autumn Expressionists</u>, plan 2/3, spring experiment with media to create emotion in art <u>cityscapes</u>, plan 3/4, <u>Autumn Expressionists</u>, plan 2/3, spring know how to use images created, scanned and found; altering them where necessary to create art <u>Cityscapes</u>, plan 1, Autumn, plan 2, <u>Spring</u> 	 know how to use shading to create mood and feeling <u>cityscapes</u>, <u>plan 5</u>, <u>Autumn Expressionists</u>, <u>plan 1</u>, <u>spring</u> know how to organise line, tone, shape and colour to represent figures and forms in movement <u>cityscapes</u>, <u>plan 2/3</u>, <u>Autumn Monet</u>, <u>plan 2</u>, <u>Spring</u>, <u>plan 4</u>, <u>Spring</u> know how to express emotion in art <u>Expressionists</u>, <u>plan 1/2/3/4</u>, <u>spring</u> know how to create an accurate print design following given criteria. <u>cityscapes</u>, <u>plan 2</u>, <u>Autumn</u> 	 research the work of an artist and use their work to replicate a style (<u>Charles Fazzino) Cityscapes, plan 1, Autumn (Leonid Afremov) cityscapes, plan 2, Autumn</u> <u>Viking Art, plan 2, Aut</u> <u>Monet, plan 1, Spring</u> 	
-	 <u>Non-negotiables:</u> Drawing a face to scale Drawing a body in proportion 	 <u>Non-negotiables:</u> Shading techniques Observational drawings of buildings from different perspectives 	 <u>Non-negotiables:</u> NB – all topics lend themselves to enhancing these non-negotiable skills including cross-curricular ways; Geography/History & Topic lessons 	
Year 6	 explain why different tools have been used to create art <u>Chinese Art, plan</u> <u>1/3/4, spring</u> explain why chosen specific techniques have been used know how to use feedback to make amendments and improvement to art <u>Art Illusions, plan1, Aut Frida Kahlo, plan 4, Aut Cginese Art, plan 3, spring A sense of place, plan 5, spring</u> know how to use a range of e-resources to create art <u>Art Illusions, plan3, Aut Frida Kahlo, plan 4, Aut A sense of place, plan 2, spring</u> 	 know how to overprint to create different patterns <u>chinese art, plan 3, spring Street Art, plan</u> <u>3, summer</u> know which media to use to create maximum impact <u>Art Illusions, plan 4/5/6, Aut Chinese Art, plan2, spring Famous Fashions, plan 2/3, spring</u> use a full range of pencils, charcoal or pastels when creating a piece of observational art <u>Art</u> <u>Illusions, plan4, Aut Chinese art, plan 3/5/6, spring</u> <u>Famous Fashions, plan 1, spring</u> 	 explain the style of art used and how it has been influenced by a famous artist <u>Art Illusions, plan1, Aut</u> (Jacques Rousseau) Frida Kahlo, plan 1/3, Aut understand what a specific artist is trying to achieve in any given situation <u>Art Illusions, plan1, Aut (Jacques Rousseau) Frida Kahlo, plan 1, Aut</u> understand why art can be very abstract and what message the artist is trying to convey <u>Frida Kahlo, plan</u> 1/2/3, Aut 	
	 <u>Non-negotiables:</u> Drawing a face to scale Drawing a body in proportion 	 <u>Non-negotiables:</u> Shading techniques Observational drawings of buildings from different perspectives 	 <u>Non-negotiables:</u> NB – all topics lend themselves to enhancing these non-negotiable skills including cross-curricular ways; 5 Geography/History & Topic lessons 	