

Computing Scheme of Work - EYFS

Expressive Arts and Design

ELG: Being Imaginative and Expressive

Expressive Arts and Design



Early Learning

Goal:

Being Imaginative and Expressive

Children at the expected level of development will:

Invent, adapt and recount narratives and stories with peers and their teacher.

Sing a range of well-known nursery rhymes and songs.

Perform songs, rhymes, poems and stories with others, and – when appropriate – try to move in time with music.

Resources

[2Create A Story](#)

(Mini Mash & Purple Mash)



Lesson ideas

2 Create A Story provides an opportunity for story writing through, the use of, multimedia tools.

The children can add clip art and their own images, their own voice recording and their own musical sounds, as well as adding movement to their picture and finally playing their pages like a book and listening to all the sounds added.

Let the children explore all the elements of the app individually before starting to put the elements together.



Explore recording sounds with the picture, explore adding animation to the picture and explore how to run the page to see what happens to all the elements you have added.

Lesson ideas: -

- The teacher to create their own storybook to play back and listen to with the children. This could be linked to a story the children have already read but with different characters and plot.
- The teacher and the children to make a class story together.

Need more support? Contact us:

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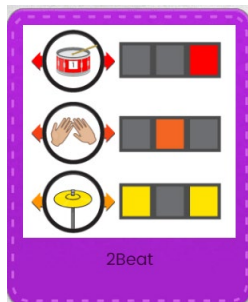
	<ul style="list-style-type: none"> • The children to create their own stories using the record tool to record their own voice. • Play back the children's stories for all the children to listen to, can the children recognise each other voices? • In Mini Mash, make a tray with all the storybooks in which the children have created. Let the children have the opportunity, to go to the storybook tray to read though the stories and to talk to each other about the stories they have made.
<p><u>Mashcams</u> (Mini Mash & Purple Mash)</p> <div style="text-align: center;">  </div> <div style="text-align: center;">  </div>	<p>Let the children become the character they want to be by using their own photograph as the face of the character. Many of the character are linked to themes or topics which could be developed through role play activities e.g. People who help us, pirates, zookeeper etc.</p> <p>Lesson ideas: -</p> <ul style="list-style-type: none"> • Use the Mashcam characters to support role play activities which the children may be engaged in. • Let the children choose which character they would like to be. • What do the children think it would be like to be that character? • Let the children take on the role of the character in the role play area. • Let them take photograph of each other in role play. • Let them upload their face into the Mashcam. • Use the record button within the Mashcam to record the children acting out the character. • What will your character sound like? Can you make the sound of the voice that your character might use? • Print off a blank picture of the Mashcam, laminate it, use it as a wipe board to let the children draw their own face in the picture and reuse by wiping clean.

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2Beat

(Mini Mash & Purple Mash)



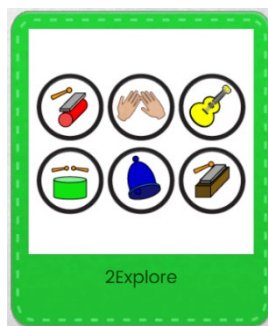
Use 2Beat to explore making different sounds with different instruments. Try the different instruments, what do they sound like?

Lesson ideas: -

- Listen to the different instruments and make a choice of what you are going to use.
- Create your tune by clicking on the boxes next to the instruments you have chosen.
- Play back what you have created so far.
- Try changing the tune by changing the number of boxes you select.
- Change the instruments.
- Play the tune fast play it slow. Which do you prefer?
- Make the tune longer by adding more beats.
- Can you make a tune which sounds like people running fast?
- Can you make a happy, playful tune?
- Can you make a sad slow tune?
- Play your tunes for your friends, what do they think?

2Explore

(Mini Mash & Purple Mash)



Use 2 Explore to listen to all the different instruments, drums, chimes, bells etc.

Lesson ideas: -

- Let the children explore all the different sounds in 2Beat.
- Ask the children to record the sounds that they have chosen.
- What does their selection of instruments sound like when they play the back?
- Can they make their tune go faster or slow it down?
- Do the sounds they have chosen, make them feel happy or sad?
- Let the children use 2Explore on the interactive whiteboard and explore making music and sounds in small groups.
- Save what the children have created onto a display board and let them play each other's creations.

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